

Multi-Level Net: a Visual Saliency Prediction Model

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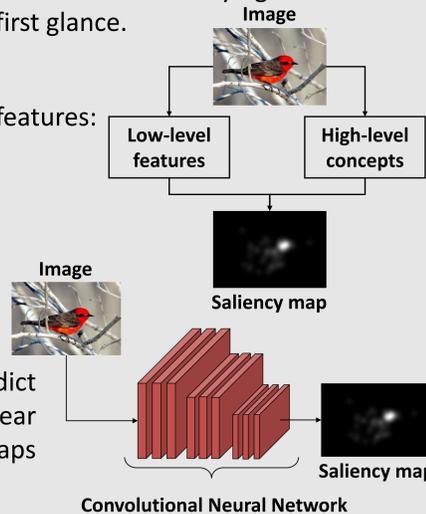
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Problem statement

Classical algorithms for saliency prediction focused on identifying the fixation points that human viewer would focus on at first glance.

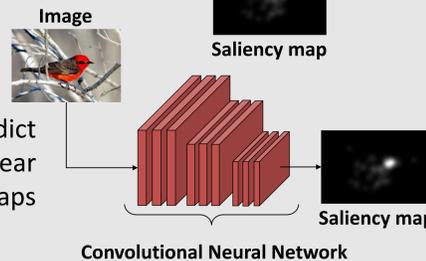
Conventional Saliency

- Extraction of hand-crafted and multi-scale features:
 - Lower-level features
 - Higher-level concepts
 - faces, people, text, horizon, etc.
- Difficult to combine all these factors.

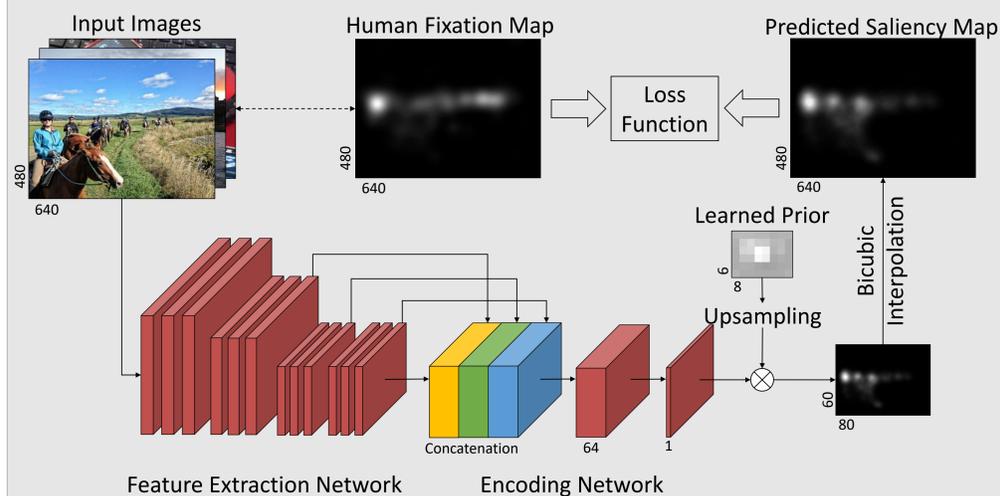


Deep Saliency

- Fully Convolutional networks directly predict saliency maps given by a non-linear combination of high level feature maps extracted from the last convolutional layer.



ML-Net Architecture



Feature Extraction and Encoding Network

- We use three popular CNN models: **VGG16**, **VGG19** and **AlexNet**.
- To limit rescaling, the last pooling stage is removed and the stride of the last but one pooling layer is decreased.
- We take feature maps at three different locations of the FCN, and concatenate them to form a single tensor.
- A 3 x 3 convolutional layer learns 64 saliency-specific feature maps, then a 1 x 1 convolution learns to weight each map to produce a temporary saliency prediction.

Learned Prior

- We let the network learn its own custom prior.
- A coarse mask, which has a much smaller size of the saliency map, is learned.
- Then it is upsampled and applied to the predicted saliency map with pixel-wise multiplication.

Loss Function

Three objectives:

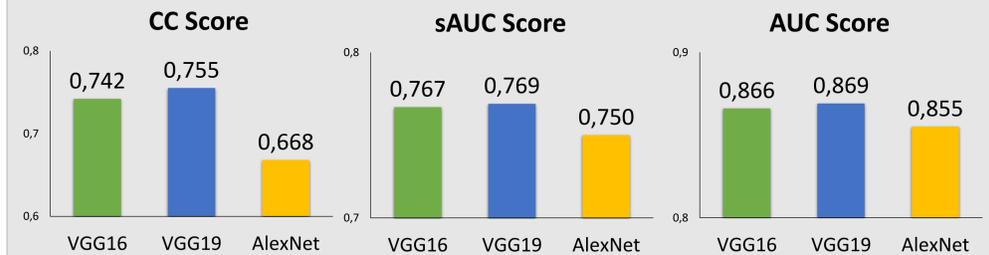
- Predictions should be pixel-wise similar to ground truth.
- Predicted maps should be invariant to their maximum.
- The loss should give the same importance to high and low GT values.

$$L(\mathbf{w}) = \frac{1}{N} \sum_{i=1}^N \left\| \frac{\phi(\mathbf{x}_i)}{\max \phi(\mathbf{x}_i)} - \mathbf{y}_i \right\|^2 + \lambda \|\mathbf{1} - U\|^2$$

y_i are ground truth values and $\phi(x_i)$ are predicted values.

L_2 regularization term added to penalize the deviation of the prior mask U from its initial value.

ML-Nets Comparison



Experimental results

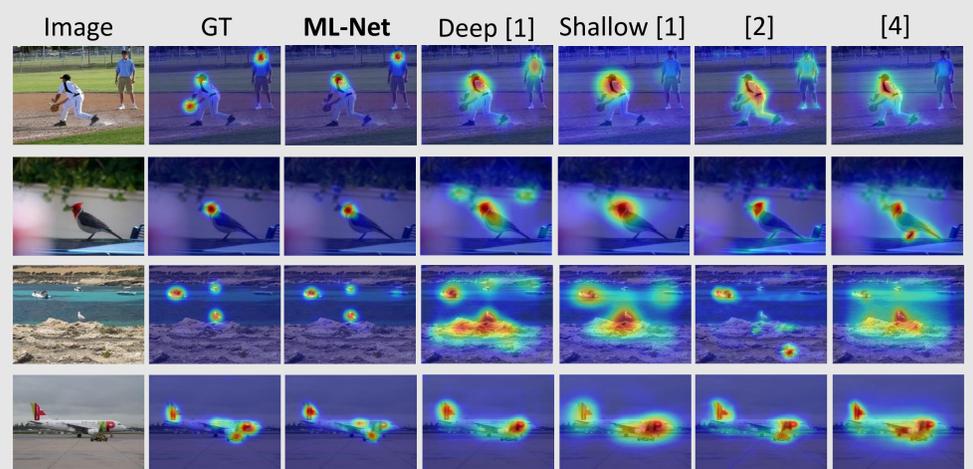
- We evaluate our model on the SALICON dataset and on the MIT Saliency Benchmark.

Results on SALICON Dataset

	CC	sAUC	AUC
ML-Net (VGG-19)	0.7550	0.7690	0.8690
Deep Convnet (CVPR16) [1]	0.6220	0.7240	0.8580
Shallow Convnet (CVPR16) [1]	0.5957	0.6698	0.8364
WHU IIP (LSUN Challenge 2015)	0.4569	0.6064	0.7923
Rare 2012 Improved [2]	0.5108	0.6644	0.8148
Xidian (LSUN Challenge 2015)	0.4811	0.6809	0.8051
Baseline: BMS [3]	0.4268	0.6935	0.7899
Baseline: GBVS [4]	0.4212	0.6303	0.7899
Baseline: Itti [5]	0.2046	0.6101	0.6669

Results on MIT300 Dataset

	Sim	CC	sAUC	AUC	NSS	EMD
Infinite humans	1.00	1.00	0.80	0.91	3.18	0.00
DeepFix [6]	0.67	0.78	0.71	0.87	2.26	2.04
SALICON [7]	0.60	0.74	0.74	0.87	2.12	2.62
ML-Net (VGG-19)	0.60	0.69	0.70	0.85	2.06	2.45
Deep Convnet (CVPR16) [1]	0.52	0.58	0.69	0.83	1.51	3.31
BMS [3]	0.51	0.55	0.65	0.83	1.41	3.35
Deep Gaze 2 [8]	0.46	0.51	0.76	0.87	1.29	4.00
Mr-CNN [9]	0.48	0.48	0.69	0.79	1.37	3.71
Shallow Convnet (CVPR16) [1]	0.46	0.53	0.64	0.80	1.47	3.99
GBVS [4]	0.48	0.48	0.63	0.81	1.24	3.51
Rare 2012 Improved [2]	0.46	0.42	0.67	0.77	1.34	3.74



References

- [1] Pan, et al. "Shallow and Deep Convolutional Networks for Saliency Prediction." *CVPR*, 2016.
- [2] Riche, et al. "Rare2012: A multi-scale rarity-based saliency detection with its comparative statistical analysis." *SPIC*, 2013.
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- [4] Harel, Jonathan, Christof Koch, and Pietro Perona. "Graph-based visual saliency." *ANIPS*, 2006.
- [5] Itti, et al. "A model of saliency-based visual attention for rapid scene analysis." *IEEE TPAMI*, 1998.
- [6] Kruthiventi, et al. "DeepFix: A Fully Convolutional Neural Network for predicting Human Eye Fixations." *arXiv:1510.02927*, 2015.
- [7] Huang, Xun, et al. "SALICON: Reducing the Semantic Gap in Saliency Prediction by Adapting Deep Neural Networks." *ICCV*, 2015.
- [8] Kümmerer, et al. "Deep Gaze I: Boosting saliency prediction with feature maps trained on ImageNet." *arXiv:1411.1045*, 2014.
- [9] Liu, Nian, et al. "Predicting eye fixations using convolutional neural networks." *CVPR*, 2015.

To download the ML-Net code and for more details about our work please visit:

- imagelab.ing.unimore.it
- github.com/marcellacornia/mlnet

